Mohan Krishna Srinivasula

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EDUCATION

University of Illinois Urbana-Champaign

Champaign, IL

B.S. in Computer Science and Mathematics

Expected Graduation: May 2028

Experience

University of Illinois Chicago (MaSE Lab)

June 2025 – Aug. 2025

Automation Software Intern

Chicago, IL

- Automated microscope stage movement using Python and OpenCV, reducing manual alignment time by 70% for chemical fluid-distribution systems with precise X-Y axis robotic control
- Engineered a computer vision pipeline achieving 95%+ well-detection accuracy, identifying and centering manifold wells across 100+ experimental samples to boost experiment reliability
- Integrated **real-time microscope imaging** with robotic control to streamline experimentation and **reduce** manual adjustments.

AiC Company Mar. 2024 – Aug. 2024

Full-Stack Web Development Intern

San Francisco, CA

- Built e-commerce components using JavaScript, Node.js, and SQL for a startup delivering HLS and WebRTC services for soccer streams
- Implemented a pay-per-view/per-language feature for the HLS player using the Stripe API
- Developed a multi-page store with live customer support chat, reducing user drop-off by 20%
- Increased verified user signups by 35% by creating a two-factor system with Twilio SMS verification

Projects

Safetress AI | Python, OpenCV, MediaPipe, DeepFace, Twilio, ML/NLP, Gemini

July 2025 – Aug. 2025

- Engineered an AI-powered safety system that detects distress signals, including the universal distress hand signal, negative emotions, and negative sentiment inferred from lip-movement speech
- Integrated the **Twilio API** to instantly **alert designated emergency contacts** through SMS and/or phone calls with **real-time location data** and summary statements of detected distress indicators
- Leveraged **Gemini** to generate intelligent **summaries of visual and verbal distress cues**, enhancing situational awareness for emergency response

Verbexa AI | React.js, Supabase, Next.js, Typescript, Clerk, Vapi, Stripe

June 2025 – July 2025

- Developed a platform that allows the creation of **tutoring companions** that deliver interactive learning sessions
- Leveraged the use of AI voice agents through Vapi for real-time conversations with each companion
- Utilized **Supabase** for companion storage for each user

SoccerRanker | Javascript, Node.js, Bootstrap, Render

July 2024 – Aug. 2024

- Developed a interactive soccer website featuring player rankings, rank explanations, and 80+ unique "Would You Rather" questions with percentage data gathered from 750+ reddit survey responses for multiple clubs
- Developed a soccer **REST API** in addition to the website, showing player profiles with multiple filter options, real-time global soccer news retrieval, and supporting **all CRUD operations**

ACTIVITIES AND LEADERSHIP

SIG AI Project Lead

Oct. 2024 – Dec. 2024

UIC Association For Computing Machinery

Chicago, IL

- Led a team of four to build a sentiment analyzer using a RoBERTa Python model, accessible through the Hugging Face Transformers library.
- Processed 1,000+ Amazon reviews, analyzed data, applied machine learning, and integrated the Google Translate API, expanding model accessibility to 100+ languages.

TECHNICAL SKILLS

Languages: Python, JavaScript, TypeScript, C/C++, HTML, CSS

Frameworks/Libraries: React.js, Node.js, Next.js. Scikit-Learn

Databases and Tools: SQL, AWS, Git, Google Cloud Platform, Render, Postman, AI Tools (Claude, Gemini)

Core Computer Science: Data Structures, Object-Oriented Programming, Algorithms